Modern Performance Testing with Open-Source Tools

Rob Day

Twitter: @day_rk

Email: rkd@rkd.me.uk

- Are you making VoIP software that needs to run at high loads?
- Are you running a VoIP service that might suffer bursts of traffic?
- Are you concerned about quality of service call setup times and media jitter?

What this talk covers

- SIP performance testing with SIPp
- Diameter/MEGACO performance testing with Seagull
- Automation and integration into test suites
- JSIPp my recent attempt to fix some of the problems with SIPp

What is this talk not about?

- Functional testing
- IMS performance benchmarking (ETSI TS 186 008)

SIPp

- Describe your call scenario in XML
- Run over 5,000 calls a second (18M calls/hour) per core
- Get success rates, response times, failure rates back out

Sample SIPp scenario

```
Activities Emacs •
                                                                                   Sat 29 Mar, 13:15:54
                                                                                                                                                                          ₽ • 0 -
                                                                              uac.xml - emacs@localhost.localdomain
22 <scenario name="Basic Sipstone UAC">
23 <!-- In client mode (sipp placing calls), the Call-ID MUST be
    <send retrans="500">
          INVITE sip:[service]@[remote_ip]:[remote_port] SIP/2.0
         Via: SIP/2.0/[transport] [local_ip]:[local_port];branch=[branch]
          From: sipp <sip:sipp@[local ip]:[local port]>:tag=[pid]SIPpTag00[call number]
          To: [service] <sip:[service]@[remote_ip]:[remote_port]>
         Call-ID: [call_id]
         CSeq: 1 INVITE
          Contact: sip:sipp@[local_ip]:[local_port]
         Max-Forwards: 70
          Subject: Performance Test
         Content-Type: application/sdp
          Content-Length: [len]
          o=user1 53655765 2353687637 IN IP[local_ip_type] [local_ip]
          c=IN IP[media_ip_type] [media_ip]
         t=0 0
         m=audio [media_port] RTP/AVP 0
         a=rtpmap:0 PCMU/8000
     </send>
     <recv response="100"
           optional="true">
     </recv>
     <recv response="180" optional="true">
     </recv>
     <recv response="183" optional="true">
                       31% L40
                                  (nXML Valid WS yas Fill)
1:--- uac.xml
```

Sample SIPp command-line output

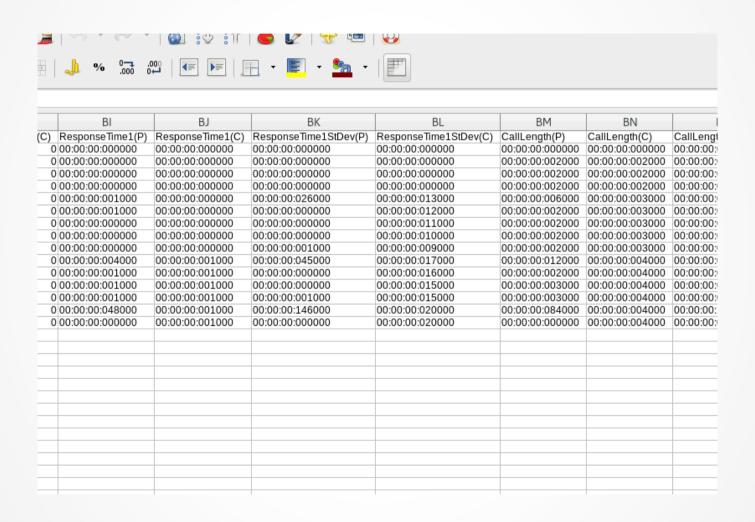
```
Call-rate(length)
                         Total-time Total-calls Remote-host
                   Port
6000.0(0 ms)/1.000s
                   5061
                            10.01 s
                                         59188 127.0.0.1:5060(UDP)
 5947 new calls during 1.001 s period
                                   0 ms scheduler resolution
 24 calls (limit 18000)
                                    Peak was 150 calls, after 7 s
 0 Running, 59174 Paused, 6429 Woken up
 15 dead call msg (discarded)
                                   0 out-of-call msg (discarded)
 3 open sockets
                                              Timeout
                            Messages Retrans
                                                       Unexpected-Msg
     INVITE ---->
                             59176
                                     65
                                              Θ
       100 <----
                                     Θ
                                              Θ
                                                       0
       180 <-----
                             59168
                                     0
                                              Θ
                                                       Θ
                                     Θ
                                              Θ
       200 <----- E-RTD1 59168
                                     Θ
                                                       Θ
                                              Θ
       ACK ---->
                            59168
                                     Θ
                            59168
                                                       0
      Pause [
       BYE ---->
                            59164
                                     83
       200 <-----
                            59164
                                     0
                                                       0
                                              Θ
 ----- [+|-|*|/]: Adjust rate ---- [q]: Soft exit ---- [p]: Pause traffic -----
Last Error: Dead call 44798-12562@127.0.0.1 (successful), received 'SIP/...
```

Sample SIPp log files

ecrease Indent

C	D	E	F	G	Н	
	ElapsedTime(P)	ElapsedTime(C)	TargetRate	CallRate(P)	CallRate(C)	Inc
32791396098517.543279	00:00:00	00:00:00	6000	0	0	
48881396098518.544888	00:00:01	00:00:01	6000	5923.08	5917.17	
34531396098519.546453	00:00:01	00:00:02	6000	5911.09	5911.18	
34321396098520.548432	00:00:01	00:00:03	6000	5865.13	5893.88	
95911396098521.549591	00:00:01	00:00:04	6000	5932	5901.92	
99341396098522.549934	00:00:01	00:00:05	6000	5883	5898.14	
12461396098523.551246	00:00:01	00:00:06	6000	5906.09	5898.49	
36841396098524.553684	00:00:01	00:00:07	6000	5925.15	5902.3	
48771396098525.554877	00:00:01	00:00:08	6000	5961.04	5909.64	
50631396098526.556063	00:00:01	00:00:09	6000	5887.11	5906.48	
59251396098527.556925	00:00:01	00:00:10	6000	5947	5910.53	
38671396098528.558867	00:00:01	00:00:11	6000	5954.05	5913.94	
00001396098529.560000	00:00:01	00:00:12	6000	5994.01	5920.12	
77881396098529.817788	00:00:00	00:00:12	6000	2124.51	5840.65	
32421396098529.818242	00:00:00	00:00:12	6000	0	5840.18	
						_

Sample SIPp log files



Limitations

- RTP support
- Scenario model can be inflexible
- Log file parsing can be tricky (and requires spare disk space)

Seagull

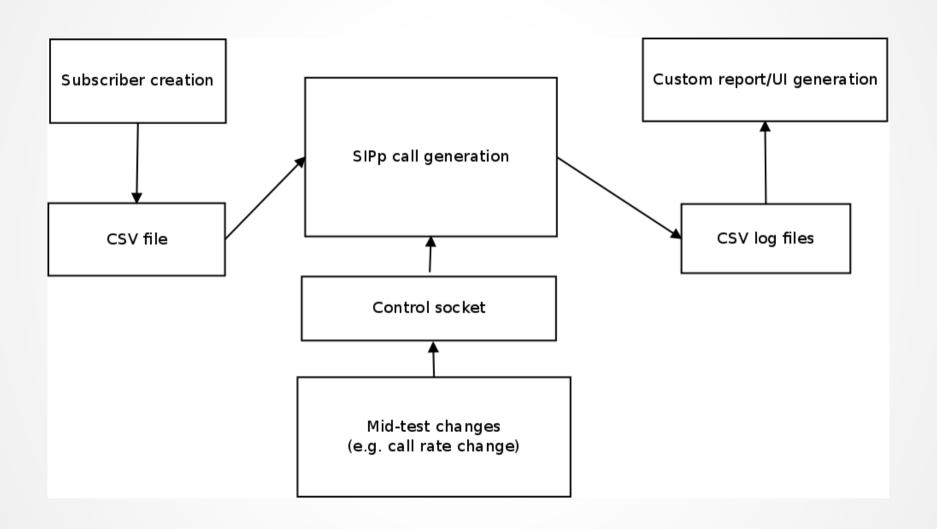
- Multi-protocol test tool from same team as SIPp
- (I don't maintain this)
- Similar principles scenario defined in an XML file
- Diameter and H.248 are probably the most interesting

```
<send channel="trans-ip-v4">
                                                  <receive channel="trans-ip-v4">
  <command name="CER">
                                                     <action>
   <avp name="Origin-Host"
                                                      <stop-timer></stop-timer>
value="seagull.ims.hpintelco.org"> </avp>
                                                     </action>
   <avp name="Origin-Realm"
                                                     <command name="SAA">
value="ims.hpintelco.org"> </avp>
                                                     </command>
   <avp name="Host-IP-Address"
value="0x00010a03fc5e"> </avp>
                                                   </receive>
   <avp name="Vendor-Id" value="11"> </avp>
   <avp name="Product-Name" value="HP Cx
Interface"> </avp>
</init>
```

```
<send channel="channel-1">
 <action>
   <inc-counter name="transaction-counter"></inc-counter>
   <set-value name="transaction-id"
     format="$(transaction-counter)"></set-value>
 </action>
 <message>
   <!-- header -->
   <![CDATA[!/1 [16.16.88.188\]:55554
       T=18571]] >
   <!-- body -->
   <![CDATA[C=${A=${M{TS{SI=iv,BF=off}},
       ST=1{O{MO=sr,RV=off,RG=off},
       R{m=audio 49152 RTP/AVP 3 97 98 8 0 101
        c=IN IP4 16.16.214.175
        a=rtpmap:3 GSM/8000
         a=rtpmap:101 telephone-event/8000
         a=fmtp:101 0-11,16
        }}}}}]]] >
 </message>
```

Integration

- CSV injection
- Control sockets:
 - http://host:port/seagull/command/ramp&value=n&duration=d
 - echo '*' >/dev/udp/127.0.0.1/8888
- Log file parsing
 - Success rates
 - Response times
 - SIP error codes
- Running commands
 - SIPp's <exec> action

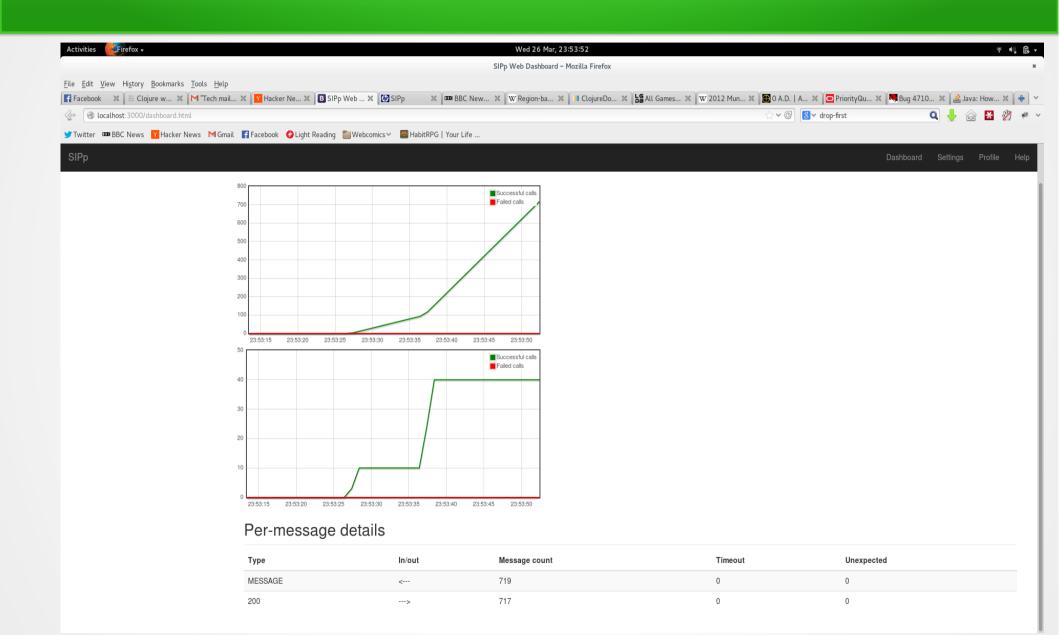


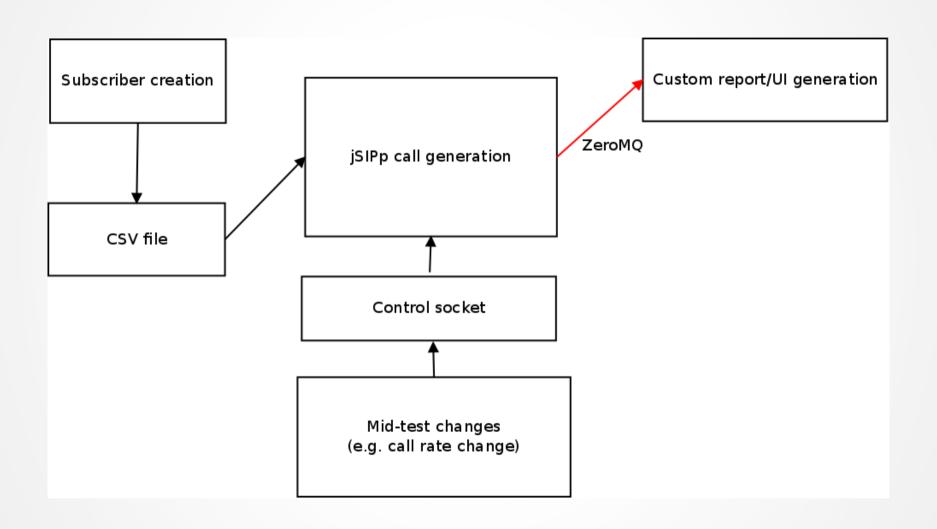
jSIPp

- Recent rewrite of SIPp in Java
- Use of Java and building on OSS libraries mean 90% reduction in codebase size
- More flexible, easier to add features
- Uses the same XML files and gets similar performance

jSIPp – the major change so far

- Stats are now published over ZeroMQ, a lightweight messaging protocol
- Every successful call, unexpected message, every timeout – all with timestamps
- A platform for writing test infrastructure





Why Java?

The existing C++ code isn't going away

- Manual memory management = yikes!
- Speed
- Good SIP/RTP parsers already available
- The future: easy JRuby/Jython/Groovy scripting based on the SIPp core

jSIPp - coming up

- Better RTP testing including getting RTCP stats out for jitter analysis
- More flexible scenarios including registering then receiving a call
- Support for SIP-over-WebSocket performance testing
- I'm open to suggestions!

References

SIPp

- Docs: http://sipp.sourceforge.net/doc/reference.html
- Mailing list: sipp-users@lists.sourceforge.net

Seagull

- Docs: http://gull.sourceforge.net/doc/
- Mailing list: gull-users@lists.sourceforge.net

jSIPp

Github page: https://github.com/rkday/jsipp